

# **RULES AND REGULATIONS**

## **1. PURPOSE**

- 1.1 The purpose of these Rules and Regulations is to assist the Executive, Convenors, Coaches, Referees, Parents and others to provide a fair and manageable set of rules so that each player in the City of Brampton can participate in and enjoy the game of soccer both outdoor and indoor.
- 1.2 With the cooperation of all concerned, young soccer players will have an equal opportunity to play at their appropriate skill level on House League (Recreational), House League (All Star), and Representative (Competitive) teams.
- 1.3 Amendments to Rules and Regulations can be made at any time by a simple majority vote of the Executive Committee.

## **2. PLAYERS**

- 2.1 Players must be registered with the club both for indoor and outdoor on a form supplied by the City of Brampton, Parks and Recreation Department. The club will handle all registrations and proof of birth must be provided at this time if requested (which is usually only when the player has not been registered with the club during the previous year).
- 2.2 All players must be registered in the appropriate age group as defined by the Ontario Soccer Association (OSA).
- 2.3 Players must play in their own age group, but exceptions may be made by the Executive subject to the following conditions:
  - a) For competitive players, requests to play in a older age group should be for 'A' teams only and must come from the Team Coach in writing accompanied by a further letter from a parent or legal guardian. An assessment would be scheduled for a Club Technical Director to verify the player is qualified to play at the older age level.
  - b) Movement at the recreational level will be at the discretion of the Executive to suit the operational requirements of the club. Only Coaches son(s) 2 maximum who are one (1) year can play on the same team.
- 2.4 Players must be registered with the club prior to participating in any club game or indoor clinic, and twenty four (24) hours before taking part in any league or cup game.
- 2.5 Recreational players may play for a rep team as guest players up to 3 league games and one tournament providing it does not interfere with the house league game schedule.
- 2.6 The City of Brampton Parks and Recreation Department current policy regarding player residency clause must be adhered to at all times. Non-resident players must have Executive approval prior to registering with the Club. Only players for "A" Rep teams will be considered with preference given to teams in the top tier league divisions.

- 2.7 Any recreational player missing the first three (3) games of the season, without a valid reason may be removed from the team by the Convenor.
- 2.8 Players shall not wear anything which endangers themselves or others. Shirts, shorts and socks provided by the club must be worn for every game. Soccer shoes and shin guards are mandatory for all age groups.

### 3. TEAM OFFICIALS

- 3.1 Team officials shall mean Coach, Assistant Coach and Manager.
- 3.2 Representative teams must have a coaching staff as required by the league and the coaches must be qualified to the requirements of the league.
- 3.3 All coaches for the club will be selected as follows:
  - a) Representative team head coaches will be selected by a neutral Committee of Executive members prior to the start of the indoor season and appointments will be for a one year period from October 1<sup>st</sup> of the current year to September 30<sup>th</sup> of the following year
  - b) Recreational team head coaches will be recruited and assigned on an ongoing basis by the Convenor and appointments will be for the appropriate season.
- 3.4 The head coaches appointed to teams by the club will assign all team officials and will be responsible, not only for their own conduct and behaviour, but that of all team officials, players and parents as per OSA rules.
- 3.5 All rep team officials shall be approved by the Executive
- 3.6 Coaches, Managers or Referees shall not smoke in the dressing room, neither shall they Indulge in alcoholic beverages prior to, during or after a game or practice in the vicinity of the playing field or indoor facility.
- 3.7 No coach or team official can forfeit a game for any reason.
- 3.8 The convenor must be advised immediately if a player is "benched" by the coach.
- 3.9 Coaches are required to be neat and tidy and dressed in Club issued shirt as well as ensure that players are as neat and tidy as possible at all times. Shirts, shorts and socks supplied by the club are for games only.
- 3.10 Representative teams must wear official registered main colours unless otherwise dictated by the league.
- 3.11 Only club approved sponsors, insignias, names and player numbers may appear on uniforms.
- 3.12 All equipment bags, soccer balls and nets will remain the property of the club. The coach is responsible for such items and if equipment is not returned the coach may be invoiced the appropriate cost.

#### 4. REPRESENTATIVE TEAMS

- 4.1 Representative teams will be entered in outdoor and indoor leagues by the *club* in accordance with the rules and regulations of such leagues.
- 4.2 Any new Representative team names shall be submitted to the executive for approval.
- 4.3 Equal playing time is not guaranteed to any player on a Representative team **and parents and players must be advised by the coach prior to signing with the team.**
- 4.4 Initial selection of players must be made from the pool of players who requested to "try out". Invitations to trial games and the selection of the team is left to the sole discretion of the coach.
- 4.5 Only players properly registered with the club shall try out, practice or play for a Representative team.
- 4.6 In any age group having two Representative teams, they shall be designated the "A" and "B" teams. The coach appointed to the "A" team will have first choice of all eligible players in that age group.
- 4.7 Rep Tryouts: The names of players who have indicated on their registration form that they wish to "try out" for a Representative team will be given to the "A" team coach only. After a decided number of tryouts the 'A' team coach shall give the names of the unselected players to the 'B' team coach.  
Players declining to play for the 'A' team shall be placed in the House League.  
All players excluded from the 'A' and 'B' teams shall be placed in the House League.
- 4.8 The Registrar will handle all player signing and transfers.
- 4.9 All Representative teams must have players signed with the team in accordance with the requirements of the league in which they play.
- 4.10 All Representative teams should sign thirteen (13) players for the indoor season and sixteen (16) players for the outdoor season. Application to register additional players will be granted at the discretion of the Executive.
- 4.11 No Representative team player may play in the House League while still signed with a Representative team.
- 4.12 Player transfers between A and B teams and between Representative and House League teams must have executive approval. Player transfers within our club must be completed by December 1<sup>st</sup> for the indoor season and June 1<sup>st</sup> for the outdoor season. Player transfers between clubs shall be as per OSA/Rep league rules.
- 4.13 A Representative team official must have a copy of the Parks and Recreation Department field permit for the field being used available for inspection at all home games and practices.
- 4.14 Representative teams must pay for all fines caused by coaches, players and parents as levied by the various leagues and associations.

## 5. HOUSE LEAGUE & MINI-SOCCER TEAMS

- 5.1 All House League and Mini-Soccer teams will be set up under the guidance of the House League and Mini-Soccer Directors respectively, with the intention of having balanced teams.
- 5.2 No player can be added to a House League team after June 15<sup>th</sup> for outdoor and December 15<sup>th</sup> for indoor.
- 5.3 Convenors shall not be associated with any team in the age division which they convene, and shall not move up with the same age group the following year.
- 5.4 All coaches must rate all the players on their team and provide the convenor with the information two weeks before the end of the appropriate season.
- 5.5 In all age groups teams will be set up by the convenor using the player ratings from the previous year.
- 5.6 Each team may protect a maximum of two (2) players, usually the son(s) of the coach(es).
- 5.7 House League teams shall play their games according to the rules of their respective divisions:-
  - a) Under 06 to 09 Divisions play Mini-Soccer 7 a-side.
  - b) Under 10 to 19 Divisions play 11 a-side.
- 5.8 All players shall participate in each game attended and officials are required to give each player equal time which is considered by the club to be at least fifty percent (50%) each game. Any violation of this rule, if reported, will be dealt with by the Discipline Committee who will take appropriate action including the deduction of points and suspension of team officials.
- 5.9 No team may play exhibition or tournament games without the prior approval of the Executive.
- 5.10 Any team unable to fulfil its engagements must give the convenor fourteen (14) days notice stating the reason which must be satisfactory to the convenor – team officials missing will not be considered a valid reason. Teams not giving advance notice or unable to fulfil assignments will forfeit the game to their opponents by a score of 1-0 with no goal scorer named.
- 5.11 In Mini-Soccer age divisions, all Players, Coaches and Assistant Coaches will receive a participation trophy at the end of the season.
- 5.12 For all other age divisions. trophies will be presented to the Coach, Assistant Coach and players of the team winning the League Championship and to the Cup Champions and Finalists.
- 5.13 LEAGUE CHAMPIONSHIP

In league play, three (3) points will be awarded for a win, one (1) for a tie and zero for a loss. At the end of the season if two or more teams end up with the same number of points for first place, the league winner will be decided by the following order of tie-breakers: 1<sup>st</sup> -record of involved teams against each other (wins). 2<sup>nd</sup> – goal difference between involved teams, 3<sup>rd</sup> - overall goal difference. All other positions in the league will be decided by goal difference only.

#### 5.14 CUP CHAMPIONSHIP

Two to three weeks prior to the end of regular league play a draw will be held to determine pairings for cup play in each age group except for Mini-Soccer.

### 6. HOUSE LEAGUE INDOOR RULES

#### 6.1 Field of Play

The dimensions and markings shall be according to space available. The home team bench is on the left side and the away team bench is on the right side, looking on from the centre of the field.

#### 6.2 Ball size

Size 4 for players under 6 to under 12.

Size 5 for players under 13 and up.

Only official indoor soccer balls will be used for games and practices.

#### 6.3 Number of Players

Games shall be played seven (7) a side, including the goalkeeper, in all age groups.

Teams must field a minimum of seven (7) players to start the game. The maximum number of players in a team shall be thirteen (13). In the event there are insufficient players at the scheduled start time of the game, there will be a 10 minute grace period (This time shall be deducted from the total game time) .

#### 6.4 Players Equipment

Players shall not wear anything which endangers themselves or others. Shirts, shorts and socks provided by the club must be worn for every game. Only goalkeepers may wear equipment to protect their knees and elbows. Shin pads are mandatory. Suitable indoor footwear must be worn. Shoes that mark the floor will not be allowed in the gym.

#### 6.5 Duration of Game

Each game shall consist of two, twenty (20) minute halves. Games must start and finish on schedule. No stop time will be used. At half time there will be a 2 minute break.

Substitutions to take place only at the following stoppages in play:

- At the 5, 10 and 15 minute mark of each half
- In case of injury, at the referees discretion
- At the beginning of the second half.

Each player must play equal time, excluding the goalkeeper. At the 5, 10 and 15 minute mark of each half, the referee shall signal for player changes. All players on the bench must be substituted.

For all cup games, in the event of a tie after regular time, the game will be decided by the taking of penalty kicks by five (5) selected players, with the remaining rules according to the O.S.A

#### 6.6 Starting the Game

The home team takes the kick-off in the first half of the game and the away team in the second half.

6.7 In The Gymnasiums

The goal area shall be designated in front and beside the goal. (There is no penalty area in the gymnasiums.) Any foul committed by the defending team in this area will result in a free kick to be taken by the opposing team from outside the goal area. Rebounds shall be permitted off the two end walls and one side wall.

6.8 Fouls

In addition to O.S.A. RULES, no slide tackles are permitted.

6.9 Kicks

All kicks (excluding penalty kick) – Free-kick, kick-in, kick-off, goal-kick, and corner-kick are indirect. Opposing players shall be more than 3 metres away from the ball.

6.10 Dead Ball

The ball will be considered out of play if it is trapped in a corner or against a wall by players, and when the ball strikes any obstruction above the field of play. A free-kick shall be awarded to the opposing team.

6.11 Discipline and Conduct

Coaches are responsible for the conduct of themselves, their players, their assistants and parents. A player who is ejected (red card) from the game by the referee shall be sent off for the remainder of the duration of the game and his team shall play short for the next 10 minutes.

## 7. HOUSE LEAGUE OUTDOOR RULES

7.1 Field of Play

The "home" team bench is on the left side and the "away" team bench is on the right side, looking on from the centre of the field.

Coaches may only coach within ten (10) metres left or right of their team bench and one metre from the sideline.

Substitute players must remain on the team bench.

Spectators must remain in their designated areas, away from the team benches.

The "home" team is responsible for providing the game sheet and game ball (the "home" team is the team listed first on the schedule).

Coaches must ensure that game sheets are fully legible and correctly filled in and must reach the Referee by half time.

7.2 Ball Size

Size 3 for players Under 06 to 08

Size 4 for players Under 09 to 12

Size 5 for players Under 13 to 18

7.3 Number of Players

Games shall be played seven (7) a-side in the U6, U7, U8 & U9 age groups.  
Games shall be played eleven (11) a-side in the U10 -U19 age groups.  
Teams must field a minimum of seven (7) players within ten (10) minutes of the scheduled start time. Any team failing to field seven (7) players will forfeit the game to their opponents by a score of 1-0 with no scorer accredited. If both teams are unable to field seven (7) players then both teams forfeit the game.

#### 7.4 Duration of Games

The duration of league and cup games are as follows:

UNDER 06, 07, 08, 09	– 48 minutes, 4 x 12 minute quarters
UNDER 10, 11	– 60 minutes, 2 x 30 minute halves
UNDER 12, 13	– 70 minutes, 2 x 35 minute halves
UNDER 14, 15	– 80 minutes, 2 x 40 minute halves
UNDER 16 -19	– 90 minutes, 2 x 45 minute halves.

Substitutions for the U6, U7, U8 & U9 age groups will be allowed only at the following times:

- At the beginning of each quarter
- As a result of an injury at the discretion of the referee

Substitutions for the U10 – U19 age groups will be allowed in all league and cup games, only after informing the Referee at the following times:

- After a goal has been scored
- At a goal kick
- As a result of an injury at the discretion of the Referee
- At the beginning of the second half, or first or second half of overtime play.

In the event of a game not being completed due to insufficient light, weather conditions or if abandoned by the Referee, the game will be replayed unless at least ten (10) minutes of the second half has been played. The Referee's time will be the official time. All rescheduled games will be at the discretion of the Field Director and will be based on availability of fields.

For playoff and cup final games, in the event of a tie after regular time, teams will play up to two (2) ten (10) minute halves until a goal is scored. If the game is still tied, the game will be decided by the taking of penalty kicks as per OSA rules.

#### 7.5 MINI SOCCER (7 a-side) U6, U7, U8 & U9

There is no offside and no penalty kicks in Mini-soccer.

All free kicks are indirect and opposing players must remain six (6) metres from the ball while such kicks are being taken. Any foul committed by the defending team in the goal area will result in a free kick; to be taken by the opposing team from outside the goal area.

#### 7.6 Referees

Referees will be appointed by the Referee Director. In the event of the non-appearance of the Referee, the opposing teams must agree on a suitable substitute and the game must be played. In the event that a mutually agreed Referee cannot be found, then each coach or their representative must officiate for one half of the game. The "home" coach will referee the first half and the "away" coach the second half.

## 8. FIELDS AND FACILITIES

- 8.1 Playing fields and indoor facilities are the responsibility of the Field Director who will maintain an up-to-date master chart on all facilities.
- 8.2 No unscheduled use of any field will be permitted without first consulting the Field Director (i.e. rescheduled, replayed or exhibition games). Officials not abiding by this rule may be disciplined and assessed costs for damage.
- 8.3 **RAIN OUT POLICY** – The Field Director will be responsible for advising all persons concerned when fields are cancelled by the Parks and Recreation Department.  
**VIOLATION OF THIS CAN RESULT IN THE CLUB'S PERMITS TO USE THE FIELDS BEING CANCELLED FOR THE ENTIRE SEASON.**
- 8.4 The Parks and Recreation Department will decide if a field is playable or not prior to the start of the game, thereafter the Referee if a Parks and Recreation official is not available.
- 8.5 Coaches must carry a copy of their field permit to all games and practices.

## 9. TOURNAMENTS

- 9.1 All tournaments entered by the club must be sanctioned by the Ontario Soccer Association or other Provincial, State or National Soccer Association.
- 9.2 Only Elite and Premier Division teams will be entered in the Ontario Cup except where tier two Divisions exist. All eligible teams will be entered into the Dave Morrison Memorial Tournament.

## 10. DISCIPLINE AND APPEALS

- 10.1 The Discipline Committee will consist of a Chairperson (Vice President or delegate), and at least two other persons.
- 10.2 Coaches are required to instruct their players as to discipline, sportsmanship and proper behaviour.
- 10.3 Any House League player ejected (red card) from a game by the Referee is automatically suspended from participating in the next game of the season, whether this be a league game or a cup game. The length of the suspension may be extended by the Discipline Committee if deemed appropriate.
- 10.4 Any House League player accumulating three cautions (yellow cards) during the season is automatically suspended from participating in the next game of the season whether this be a league game or a cup game.

## 11. FUNDRAISING

- 11.1 All requests to raise funds must be submitted, in writing, to the club for approval and must not in any way conflict with the efforts of the club to raise funds.
- 11.2 All Representative teams should have a bank account, with two (2) signing officials, under the team name. The account will remain the property of that team until that team no longer exists and any remaining funds should be returned to the club.
- 11.3 Each team must provide the club and the team's parents with a team financial statement by September 30<sup>th</sup> of the current year.
- 11.4 To assist in fundraising for the club, each Representative team must designate one person for the year to participate at each bingo operated by the club. Teams providing help at each bingo will be given an allowance for that bingo. Teams missing three (3) bingos in a row will be dismissed from any further participation in Bingos until the end of the fiscal year.

## 12. OTHER ITEMS

- 12.1 All matters not covered in these Rules and Regulations will be referred to the Ontario Soccer Association rules and regulations.