



## **BRAMPTON YOUTH SOCCER CLUB**

8950 McLaughlin Road South, Building "D"

Brampton, ON L6Y 5T1

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### 6. HOUSE LEAGUE INDOOR RULES

- 6.1 **Field of Play**  
The dimensions and markings shall be according to space available. The home team bench is on the left side and the away team bench is on the right side, looking on from the centre of the field.
- 6.2 **Ball size**  
Size 4 for players under 6 to under 12.  
Size 5 for players under 13 and up.  
Only official indoor soccer balls will be used for games and practices.
- 6.3 **Number of Players**  
Games shall be played seven (7) a side, including the goalkeeper, in all age groups. Teams must field a minimum of seven (7) players to start the game. The maximum number of players in a team shall be thirteen (13). In the event there are insufficient players at the scheduled start time of the game, there will be a 10 minute grace period (This time shall be deducted from the total game time) .
- 6.4 **Players Equipment**  
Players shall not wear anything which endangers themselves or others. Shirts, shorts and socks provided by the club must be worn for every game. Only goalkeepers may wear equipment to protect their knees and elbows. Shin pads are mandatory. Suitable indoor footwear must be worn. Shoes that mark the floor will not be allowed in the gym.
- 6.5 **Duration of Game**  
Each game shall consist of two, twenty (20) minute halves. Games must start and finish on schedule. No stop time will be used. At half time there will be a 2 minute break.  
Substitutions to take place only at the following stoppages in play:  
– At the 5, 10 and 15 minute mark of each half  
– In case of injury, at the referees discretion  
– At the beginning of the second half.  
Each player must play equal time, excluding the goalkeeper. At the 5, 10 and 15 minute mark of each half, the referee shall signal for player changes. All players on the bench must be substituted.  
For all cup games, in the event of a tie after regular time, the game will be decided by the taking of penalty kicks by five (5) selected players, with the remaining rules according to the O.S.A
- 6.6 **Starting the Game**  
The home team takes the kick-off in the first half of the game and the away team in the second half.
- 6.7 **In The Gymnasiums**  
The goal area shall be designated in front and beside the goal. (There is no penalty area in the gymnasiums.) Any foul committed by the defending team in this area will result in a free kick to be taken by the opposing team from outside the goal area. Rebounds shall be permitted off the two end walls and one side wall.

- 6.8 Fouls  
In addition to O.S.A. RULES, no slide tackles are permitted.
- 6.9 Kicks  
All kicks (excluding penalty kick) – Free-kick, kick-in, kick-off, goal-kick, and corner-kick are indirect. Opposing players shall be more than 3 metres away from the ball.
- 6.10 Dead Ball  
The ball will be considered out of play if it is trapped in a corner or against a wall by players, and when the ball strikes any obstruction above the field of play. A free-kick shall be awarded to the opposing team.
- 6.11 Discipline and Conduct  
Coaches are responsible for the conduct of themselves, their players, their assistants and parents. A player who is ejected (red card) from the game by the referee shall be sent off for the remainder of the duration of the game and his team shall play short for the next 10 minutes.